

# 13 Dwarves and a Burglar

In this Dwarf Mine challenge, you will bring 13 dwarves (and a burglar) on a quest to reclaim a mine that has fallen to the dangers of the mountain!

## Materials

You will need the following materials to play this Dwarf Mine Challenge:

- Dwarf Mine Rules (Found at <https://paperdicegames.com/dwarf-mine/>)
- Pencil and Eraser
- Different Polyhedral Dice (4 sided, 6 sided, 8 sided, 10 sided, 12 sided, 20 sided)
- A mine that has fallen (from a past game of Dwarf Mine that you, or a friend, has played)



## Setup

You will be playing on a used mountainscape already filled with rooms, hallways and ladders. You will also need a new Dwarf Mine sheet.

You get these starting resources for this challenge – record them on the Dwarf Mine sheet:

- Start with a Dwarf Leader name and ability
- Start with a population of 13 dwarves
- Start with a Burglar (described below)
- Start with a Secret Map (described below)

## How to Play the Challenge

Your goal is to reclaim the fallen mine, room by room, until the entire mine is back under dwarf control. During this challenge, you cannot dig hallways or ladders, or build rooms in the mine.

### Reclaiming a Room

On each turn, **you must attempt to reclaim at least 1 room** of the mine (but you can reclaim as many rooms as you want per turn). To attempt to reclaim a room, you will first roll on the combat table equal to the mine level the room is in (reroll if a persistent enemy, like the dragon, is rolled). Combat will occur as normal. At any point if you fall to 0 or fewer population, you have lost the challenge.

If you defeat the enemy in combat, the room has been reclaimed! You can immediately roll on the treasure table for a reward. You can also immediately use the benefits of this room as normal.

### Which Rooms can be Reclaimed

Only certain rooms can be reclaimed. Rooms that can be accessed by a hallway or ladder from the entrance of the mine, or another reclaimed room, can be reclaimed. Rooms that cannot be reached except by traveling through an unclaimed room, cannot attempt to be reclaimed.

### Winning and Losing

You win the challenge if you reclaim the mine! You lose the challenge if your dwarf population drops to 0 or below.

## Special Abilities

In addition to a population of 13 dwarves, you have a few special abilities. These are covered below.

### Secret Map

The secret map allows your dwarves to attempt to reclaim a single room of the mine, ignoring the “Which Rooms can be Reclaimed” rules above.

### Burglar

The Burglar is a special member of your mine that has two special abilities. The first ability is to “Burgle.” Using the Burgle ability allows the burglar to reclaim a single room without combat! This ability can only be used once per turn, and needs to be recharged after use.

The second ability is to attempt to Recharge the Burgle ability. Once per turn, you can roll a six sided dice. If the result is a 5 or 6, then the Burgle ability is recharged, and can be used immediately! If the result is 1-4, the Burgle ability is not recharged, and you can attempt to recharge again next turn.

## Adjusting Difficulty

You can use the four suggestions below to adjust the difficulty of the challenge as needed.

### Wizard

If this challenge is too hard, you can use a wizard! Wizards deal an additional 1d6 damage per combat roll in combat.

### More Dwarves

If this challenge is too hard, you can start with a dwarf population of 20. If it is still too hard, try 30.

### Add Persistent Enemies

If this challenge is too easy, instead of rerolling a persistent enemy, you can accept the result of the roll. This significantly increases the challenge, but makes for an epic story!

### Continuing Play

If you successfully reclaim the mine, you can keep playing and see how long the mine survives!

## Thank You

Again, I want to thank everyone for playing Dwarf Mine. I’m hoping that adding this challenge can extend gameplay for the fun Dwarf Mines you’ve created in the past, or even allow you to try and reclaim the mines your friends have created!

This challenge will be included in the next update to Dwarf Mine. If you have any feedback about this challenge, or any other suggestions for Dwarf Mine, please get in touch by:

- Chatting with us on r/DwarfMine
- Twitter: @paperdicegames
- Email: paperdicegames (at) gmail.com

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